CHECKLIST

# Handling Disagreements at Live Action Roleplay Events

- [ ] Learn the event's safety signals before you arrive
- [ ] Step out of character immediately if something feels wrong
- [ ] Speak to the other player first if you feel safe doing so
- [ ] Find an organiser and describe what happened using facts
- [ ] Ask what the organiser plans to do next
- [ ] Write down what happened if you need to report it formally
- [ ] Take a break after the issue is resolved if you need one
- [ ] Leave the event if it does not feel safe