CHECKLIST

Before the next event: a believability checklist

- [ ] Write down what your character wants and what it costs them.
- [ ] Choose one physical tell and keep it consistent.
- [ ] Add one sensory detail to the setting.
- [ ] Answer other players as though the world is real.
- [ ] Repeat any detail you invent so it can return.
- [ ] Agree the intensity of your scenes before they start.
- [ ] Note what your character learned last time.