CHECKLIST

LARP Referee and Marshal Checklist

- [ ] Attend the opening briefing and note which identifiers mark each type of referee.
- [ ] Present all weapons and armour for safety checks before time-in.
- [ ] Approach a safety officer if you feel uncomfortable or need to pause a scene.
- [ ] Speak to a referee after the scene if you need to clarify a ruling.
- [ ] Separate in-character authority from out-of-character referee decisions.
- [ ] Note what happened if you plan to escalate a dispute after the event.